

# Clock-sung Lullaby. for percussion & amplified harpsichord (2 players)

Stephen de Filippo | 2016

## Performance Notes.

### General

- Notation is proportional and is to be performed in relation to the bracketed durations which appear above each system.
- Dashed vertical lines are used to synchronise events within the pieces.
- Accidentals only apply to notes they immediately precede, and notes directly repeated.
- Demisemiquaver acciaccaturas are to be performed as fast as possible.

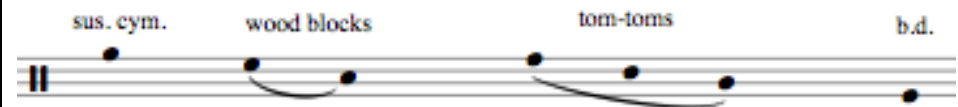
### Harpsichord

- The top layer of strings are to be covered with a cloth in such a way that when that stop is heard independently, the only sound that is emitted from the instrument is a pitched dead pluck.
- The stops are to be controlled by a second auxiliary performer. + refers to the muted stop, o refers to the open stop.
- Amplification is to be placed in such a way that captures and amplifies the resonance and attack of the dampened stop. The amplification should also pick up the percussive hitting on the body of the harpsichord.

### Percussion

Setup:

- Crotales
- Splash Cymbal (muted)
- 2 Wood Blocks
- 3 Tom-toms (muted)
- Bass Drum (muted with metal chains on the skin)



- 'x' note head refers to hitting the rim of a drum.

# Clock-sung Lullaby. for percussion & amplified harpsichord (2 players)

Stephen de Filippo | 2016

**10"**  
 conversatory, but with disjointed interjections.

**15"**      **7"**      **15"**

(Crotales)  
 Percussion  
 w/ rubber mallets.  
*ppp* molto agitato; quasi-morse code. sporadically *sfz* (something).

perform ad. libit. rhythms are not strict and can be improvised upon freely.

transition from using mallet to drum stick.

drum stick (butt).  
*mp*      *p*

disjointed; awkward.

Harpichord  
 (stops to be controlled by separate performer.)  
*molto agitato; quasi-morse code.*

second performer to knock on the body of the harpsichord ad. libit.  
*p* molto agitato.  
 perform ad. libit. rhythms are not strict and can be improvised upon freely.

**2**      **5"**      **10"**      **2"**      **20"**

Perc.  
 w/ mixture of rubber mallet and drum stick.  
*ppp* mechanical.  
 (ad libit.)

Hpsd.  
*molto agitato.*  
 mechanical.  
 (ad libit.)  
 agitato.  
 mechanical.  
 (ad libit.)  
 accel. . . . .

**6"**

**3**      **10"**      **13"**

Perc.  
*f*      *p*      *ppp*

Hpsd.

4

10" 10" 7" 12"

Perc.

Hpsd.

6" 4"

follow the contour...

fillreced.

drum stick (butt).

choke.

mechanical.

*f* *p* *f* *p* *pf* *pp* *ppp*

5

10" 7" 7"

Perc.

Hpsd.

6"

fragmented; disjointed rhythms.

disjointed.

continue... following the contour.

disjointed; non-legato.

rattle chains on bass drum.

*mf* *pp* *ppp* *f* *pp* *mf* *f*

6

7" 14" 8" 17"

Perc.

Hpsd.

6" x2 x8

quasi-ric.

quasi-ric.

disjointed.

7 **3"** **5"** **14"** **10"**

Perc. *f* *mf* *pp < f* *f*

Hpsd.

8 **15"** **5"** **14"**

Perc. *mf agitato, but unhurried.* *f* *p* *ff* *f*

Hpsd. **rall.** *p* *secco*

9 **10"** **10"** **7"** **5"**

Perc. *mf* *legato.* *ppp* *ff subito.* *mf agitato.* *f* *pp* *p*

Hpsd. *fragmented.* **rall.**

10 **5"** **7"** **6"**

Perc. *p legato.* *f (agitato.)*

Hpsd. *3"* *filigreed.*

11 **6"** **4"** **8"** **10"**

Perc. *drum stick (butt).* *ppp* *p* *p*

Hpsd. *R.H. rall.* *continue L.H. ad libit.* *mechanical.*

12 **7"** **10"** **35"** (or until the act has become suitably awkward.)

Perc. *soft mallet.* *p* *quasi-ric.* *f* *mechanical.* *rall. al fine.* *molto*

Hpsd. *3"* *molto agitato.* *rall. al fine.* *molto*

*x2-12* *tutto la forza, overtly flamboyant.* *repeat between 2-12 times in a clock-like, even-spaced, mechanical fashion. hold final note until the piece concludes.*

The score is divided into three systems. System 10 shows Percussion and Harpsichord with time markers of 5", 7", and 6". System 11 shows Percussion and Harpsichord with time markers of 6", 4", 8", and 10". System 12 shows Percussion and Harpsichord with time markers of 7", 10", and 35". The score includes various performance instructions such as *p legato.*, *f (agitato.)*, *ppp*, *p*, *p*, *R.H. rall.*, *continue L.H. ad libit.*, *mechanical.*, *drum stick (butt).*, *soft mallet.*, *p*, *quasi-ric.*, *f*, *mechanical.*, *rall. al fine.*, *molto*, *3"*, *molto agitato.*, *rall. al fine.*, *molto*, *x2-12*, and *tutto la forza, overtly flamboyant.*